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Message Bundling on Structured Overlays

Kazuyuki Shudo

Tokyo Institute of Technology

首藤 一幸
東京工業大学

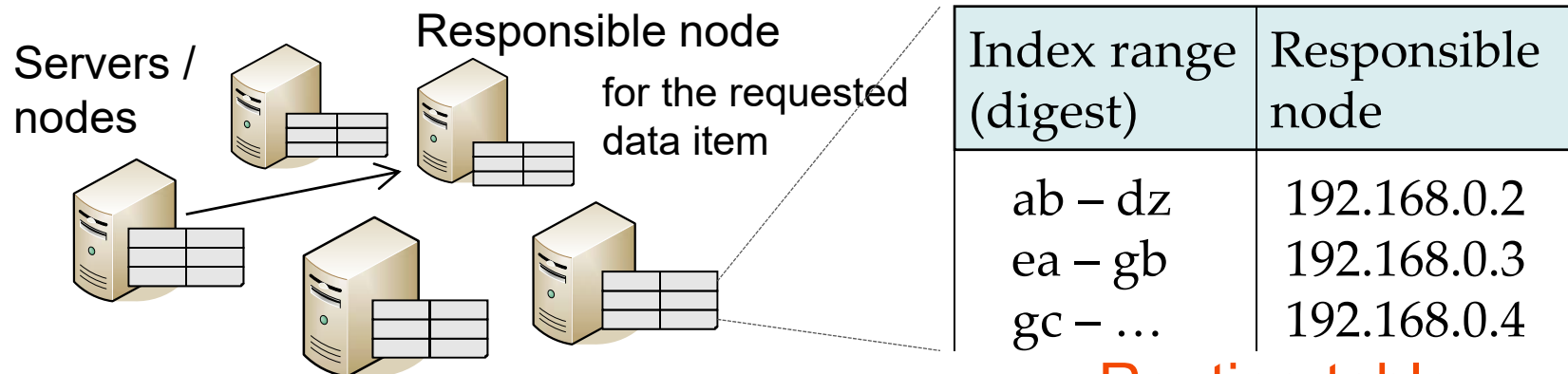
*Overlay
Weaver*



Tokyo Tech

Background: Structured Overlay

- An **application-level network**
 - **routes** a query to the responsible node.



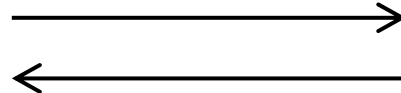
Routing table

- enables scalable **data store** and **messaging**.

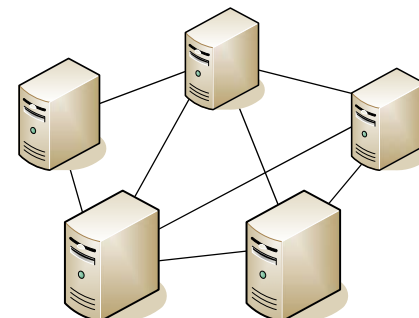
- e.g. Distributed Hash Tables (DHT)



“Shudo” ‘s tel # ?



“+81 3 5734 XXXX”



Contribution: Collective Forwarding

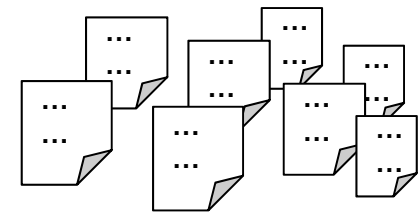
- A **message bundling** technique for structured overlays.

- combines multiple messages into a single message.
- mitigates
 - the load of nodes on the **overlay network**.
 - the load of Internet routers on an **underlay network** by reducing # of packet transmission.

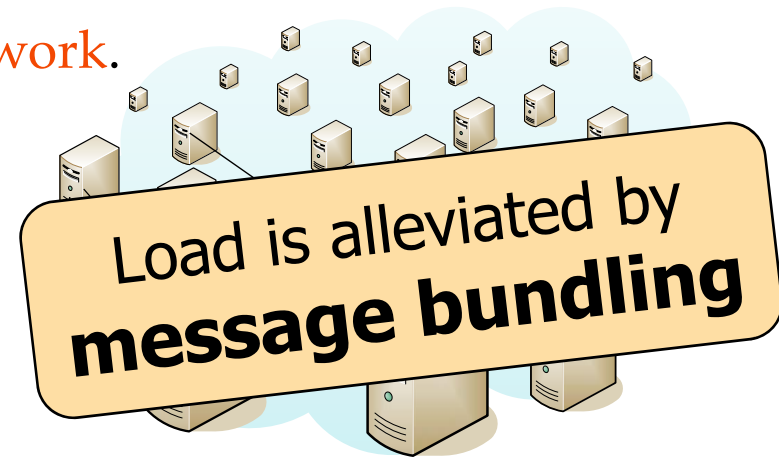
– Results

- # of packet transmission: 34 % ~ 12 %
- Data loading time: 13.0 % ~ 9.5 %

A large amount of data



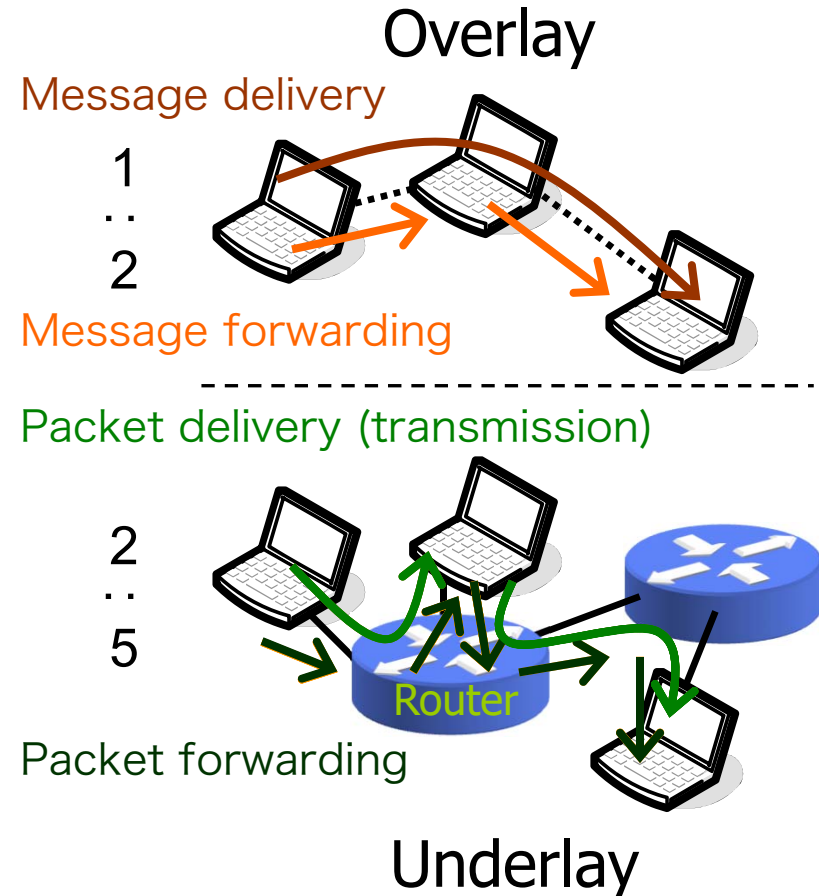
Put and get



Structured overlay
with many number of nodes

Problem: Delivery time and underlay load

- Message delivery on a structured overlay **takes much time**.
 - 10,000 get operations on a DHT took 40 ~ 700 sec (Section IV.C).
- An overlay **imposes a burden on an underlay**.
 - A message delivery requires multiple ...

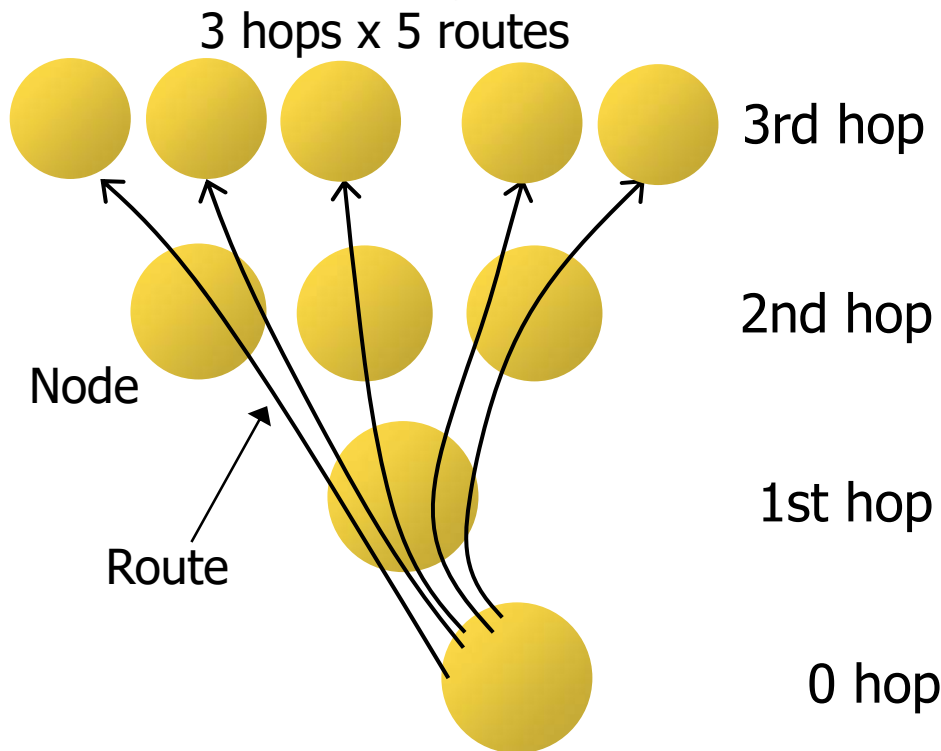


Proposed technique: Collective forwarding

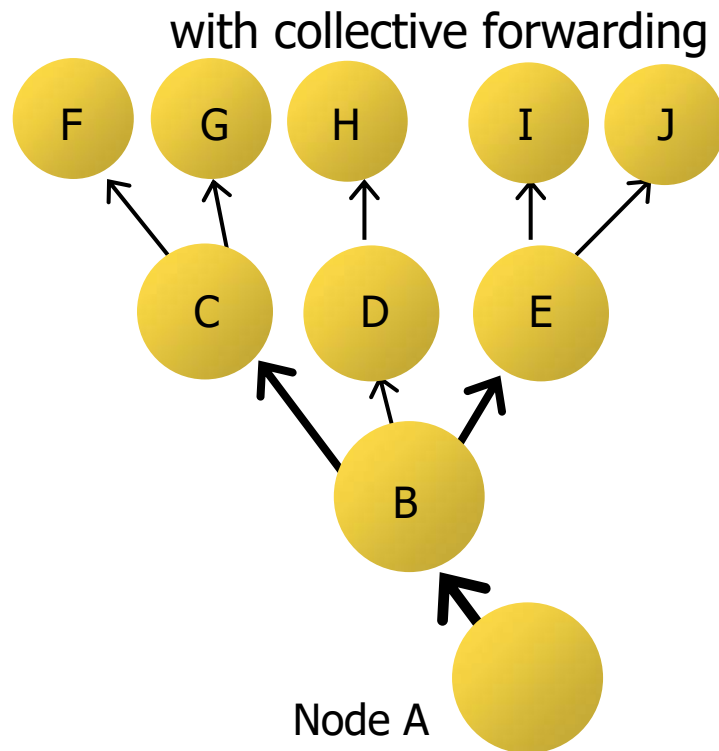
- combines multiple messages whose next hops are the same node, and forward collectively.

– A requesting node has a large number of requests. e.g. DB backup

of forwarding **15 times**



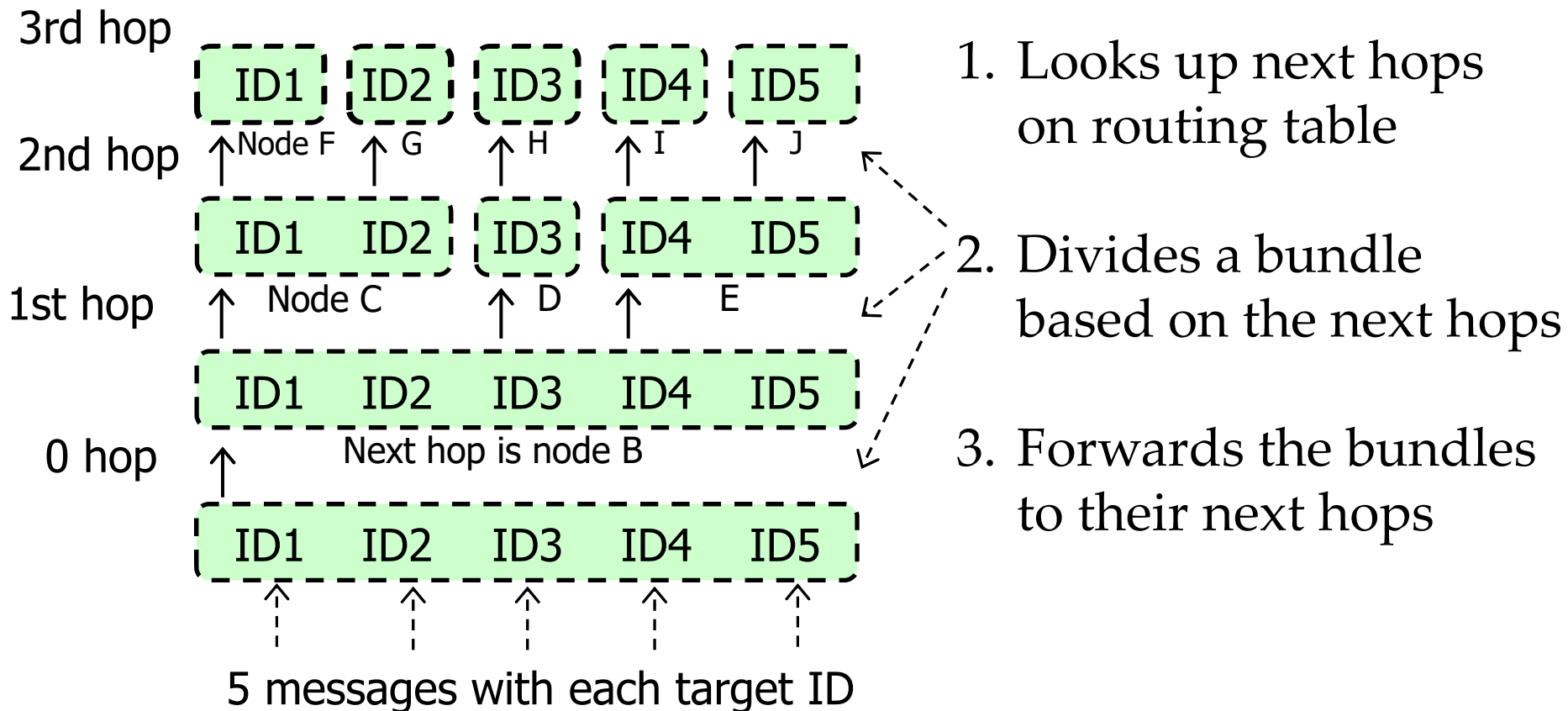
9 times



Proposed technique: Collective forwarding

- **Bundle**

- Messages with the same next hop.



Effects

- On an **overlay**

- **Throughput improvement**

- by handling multiple messages

- ➔ Parallel processing of multiple messages

- **Load reduction** of nodes

- by reducing message forwarding operations.
e.g. message decode/encode, routing table lookup, ...

- On an **underlay**

- **Packet transmission reduction**

- ➔ **Load reduction**

- cf. Performance of Internet routers is shown in pps (packets per second)

Measured



Initial bundle grouping

- A bundle is continuously divided once forwarding starts.
- How does the technique compose initial bundles?
 - It is not good to combine all the millions of messages.
e.g. should be $< \text{MTU}$ with UDP
- Policy
 - Size
 - Grouping
 - When? Who?
- In our experiments
 - 10
 - Target ID-clustered and random
 - Before routing, outside an overlay

Experiments

Overlay
Weaver

1. # of packet transmission on an underlay

IP packet delivery from a node to another node

2. Message delivery time on an overlay

- Conditions

- 1000 nodes simulated on a single PC.

- Overlay Weaver [Shudo 2008]

- runs structured overlay routing algorithms and
 - simulates a distributed environment. E.g. comm. Latency

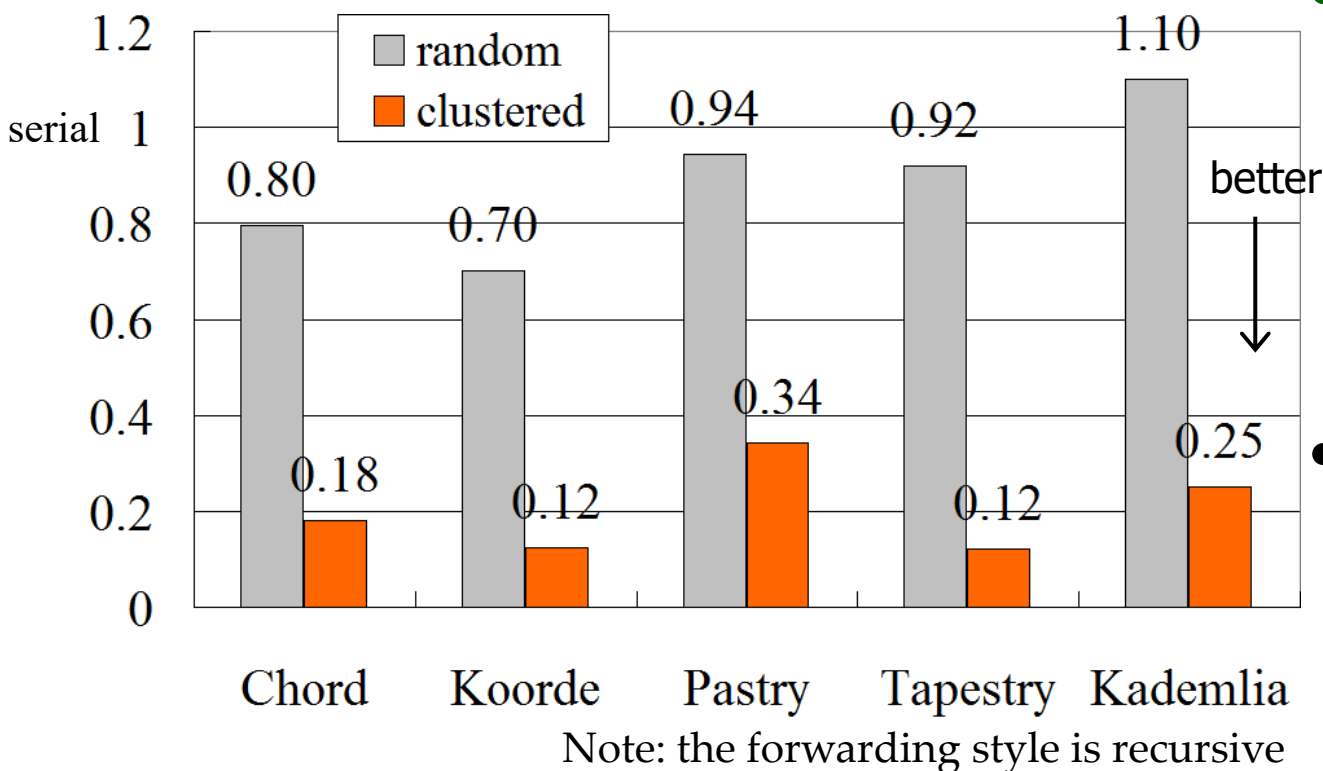
- Target IDs are randomly determined.

- Routing algorithms: Chord, Koorde, Pastry, Tapestry and Kademlia

- Forwarding styles: iterative and recursive

of packet transmission

- Ratio to # without the technique.



- Initial bundle grouping

- “serial”: the technique not applied.
- “random”
- “clustered”: target ID-based clustering

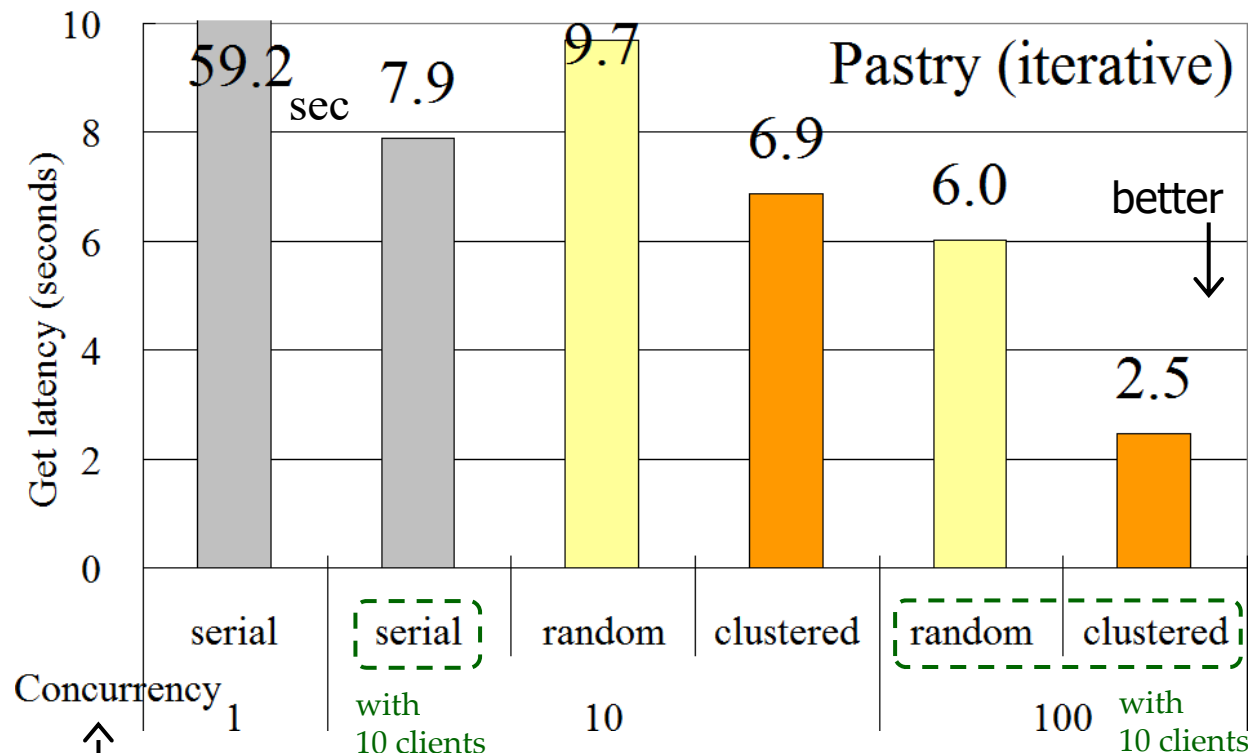
- Consideration

- **The # was reduced to around the theoretical limit 0.1.**
- In Kademlia, a k-bucket was fulfilled and the node sends PING msg many times.

- Put and then got 50,000 data items on 1,000 nodes.
- Measured the # of packet transmission on an underlay, e.g. Internet.

Message delivery time

- Elapsed time to get 10,000 data items from 1,000 nodes
- 1 ms of comm. latency is simulated by Overlay Weaver.



- Two techniques for parallel processing
 - Collective forwarding
 - Multiple (10) clients, send requests in parallel

Consideration

- With concurrency 10, delivery speeded up 7.5 ~ 8.5 times.
- Effects of the two techs are comparative: 7.9 sec vs. 6.9 sec.
- Effects of the two techs are cumulative.

↑ # of messages that can be processed concurrently
 Bundle size (10) × # of clients, that get data from a DHT

Related work



- Message bundling
 - A common technique for networks.
 - Investigated for various networks: wireless sensor network, DTN, virtual machines, ...
- MARIF [Mizutani 2013]
 - Bulk data transfer technique over a DHT
 - MARIF is **dedicated to DHT**, but collective forwarding works with structured overlays and supports multicast, for example.
- Techniques to improve efficiency of single message delivery
 - Proximity routing
 - 1-hop DHT

Summary

- **Collective forwarding**
 - combines multiple messages into a bundle and forwards it to the next hop.
- **Effects**
 - Improves **throughput** of an overlay
 - Reduces **# of packet transmission** on an underlay
- **Experimental results**
 - # of packet transmission: 34 % ~ 12 %
 - Data loading time: 13.0 % ~ 9.5 %
 - With 10 clients, 7.03 % ~ 3.12 %

*Overlay
Weaver*

